



*Come Celebrate Scouting's Centennial at Camp Hinds!*  
**2007 Season Highlights**

**SPECIAL ACTIVITIES CELEBRATING SCOUTING'S ANNIVERSARY**

- Weeklong theme including Centennial Day on Tuesday: Come to Retreat Dressed in Vintage Uniforms or Civilian Attire that would be Worn in the Early 1900s
- Camp Wide Event along with other Camp Activities based on What Early Scouts Did
- Look for this Outline of Baden Powell in Our Leaders' Guide for Activities Relating to Scouting's Anniversary



**NEW MERIT BADGES AND ACTIVITIES**

- New Merit Badges Include Composite Materials, Emergency Preparedness, Model Building & Design, Fish & Wildlife Management, Forestry, Nature, Citizenship in the World and Graphic Arts
- New Afternoon Rotations Include Spy Mapping, Patrol Flag Making, Geocaching, Tracking & Trailing and for Older Boy Activities we've added Canoe Sailing
- New Evening Activities Include a Patch Tradoree, a Song Fest and a Night Hike
- Night on Scout Island: A chance for your troop to canoe to and camp overnight on the Pine Tree Council's newest Camping Property in Little Sebago Lake

**FOR OLDER SCOUTS WE'LL ALSO BE BRINGING BACK OLD FAVORITES**

- COPE and Climbing MB
- Trail to Eagle: Week 1
- BSA Lifeguard: Weeks 2, 4, 6
- Our Counselor-in-Training Program: Two Sessions, Weeks 2-4 and Weeks 5-7
- High Adventure Treks including a 50 Mile Canoe Trip and our Sea Kayaking/Island Survivor Trip

**This year's patch will commemorate 100 years of Scouting world wide along with the 80<sup>th</sup> season of Camp! You can earn the right to wear up to five commemorative pins\* that will complete your patch by participating in the following activities...**

Spy Mapping – History Hike – Morning Flag Raising – Baden Powell Award - Service Project

\*Pins may be purchased in the Trading Post

# **2007 CAMP HINDS PROGRAM AND ADVANCEMENT OPPORTUNITIES**

The dynamic program offered at Camp Hinds will give Scouts of all ages an opportunity to experience new and exciting activities. Our staff will do everything possible to accommodate our guests, in order to ensure that they leave our facility fulfilled – having participated in a uniquely enjoyable learning environment. The program here at camp is designated to not only let the Scout advance within the Troop, but to grow as a person and explore the world they live in. It is our goal that above all else, the boy has a fun, safe, and enlightening stay with us during the summer.

*See You At Camp!!!*



**Look for Baden Powell highlighting  
100<sup>th</sup> Anniversary activities!**

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# INFORMATION FOR SCOUTMASTERS AND FAMILIES:

## CAMP HINDS 2007 PROGRAM KICKOFF MEETINGS:

- **May 12<sup>th</sup>, at 1 pm at the Hinds Training Center, or**
- **May 15<sup>th</sup>, 7 pm at the Hinds Training Center**

The 2007 Program Kickoff Meeting is an informational meeting to update Scoutmasters and/or Troop Camp leaders of the changes and program info for the 2007 camp season. Both meetings will cover the same information & new leaders are STRONGLY encouraged to attend.

## PRE-CAMP SCOUTMASTER AND SENIOR PATROL LEADERS MEETING:

For Camp Scoutmasters and SPL's held on each Sunday at 1:00 PM, at the Tabor Family Retreat, *prior to the 2 PM check-in*. All Scoutmasters and SPL's are expected to attend. Material to be covered includes Merit Badge registration, troop planning, camp rules, and emergency procedures. No Units will be allowed into camp before 2 pm.

## PAPERWORK:

All paperwork-needed prior to camp, is enclosed with this Leader's Guide. Feel free to make additional copies of information to pass on to your Scout families.

### Included in this packet are:

- **2007 Advancement Registration Forms**
- **2007 Troop Rotation Sign-Ups**
- **Class 2 & 3 Health Forms**
- **Troop Rosters**
- **High Adventure Registration Forms**
- **Scout's Island Registration Form**
- **Baden Powell Award**
- **Provisional Scout & TTE Registration Forms**

**ALL MERIT BADGE REGISTRATION FORMS AND HEALTH FORMS ARE NEEDED AT CAMP TWO WEEKS PRIOR TO YOUR ARRIVAL!**

**PLEASE MAIL THEM DIRECTLY TO CAMP HINDS NOT TO THE COUNCIL OFFICE!**

## SENIOR PATROL LEADERS COUNCIL:

All SPL's will meet daily with the Program Director at 11:45 am at the Waterfront. If the SPL is not available, he should appoint a representative for those meetings.

## Scoutmaster's Coffee:

Monday, Tuesday and Thursday, at 8:45 am, troop leaders are invited to meet with the Program Director at the Dining Hall for an informational gathering. The time will be used to discuss what camp is doing well, and what camp needs to improve upon, as well as a review of the day's events and an update of any youth who are having difficulty in their classes.

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## MERIT BADGE INFORMATION

### PRE-REGISTRATION FOR MERIT BADGE CLASSES & ADVANCEMENT OPPORTUNITIES BY MAIL:

Scoutmasters need to meet with their Scouts and determine which merit badges and advancement opportunities best suit their needs based on their age and interests.

Please make sure your Scouts meet the age and pre-requisite requirements outlined in the PTC Camping Flyer and this Leader's Guide.

Complete with each Scout a 2007 Camp Hinds Advancement Form. Please make sure you only use the 2007 forms. **ALL merit badge registration forms should be mailed to camp two weeks prior to your arrival.** This will allow the camp office staff to input your registration material into the computer to be ready for your arrival to camp.

Please do not mail paperwork before June 1<sup>st</sup>, 2007, and remember to mail paperwork to Camp Hinds directly at 146 Plains Rd, Raymond, ME 04071.

*PLEASE BE AWARE that some merit badges have limits on class sizes. Preference is given to older youth who have not yet completed the merit badge, and then it reverts to a first come basis.*

*Merit badge classes, and their requirements, may change due to updated materials put out by the BSA in the late winter of each year or according to the number of staff hired.*

Scoutmasters will receive a printed verification sheet at the Scoutmaster's planning meeting, held on Sunday at 1 PM at the Tabor Retreat.

**Scoutmasters will receive a printed schedule for each Scout and a copy of the troop schedule after the campfire on Sunday evening.**

### **SIGN-UP AT CAMP:**

*Any late registrations or sign-ups can register for Merit Badges on Sunday afternoon at the camp office as well as Monday morning before and after breakfast.*

### **BALANCING CLASS SIZES:**

In order to balance class sizes, we occasionally change the time a Scout has a class. This allows each Scout the opportunity to get the most out of his classes. Some classes are balanced out based on program equipment availability.

### **ATTENDANCE AT MERIT BADGE CLASSES:**

Every Scout should be strongly encouraged to attend every one of their Merit Badge classes. Experience shows us that the Scoutmasters that visit the program areas on a regular basis and encourage their Scouts in their classes have the best record for completion on Merit Badges.

### **DEADLINE FOR COMPLETING MERIT BADGE WORK:**

*All Merit Badge work must be completed and turned in by 11:30 AM on Friday. No merit badge work will be accepted after this time.*

### **EXTRA HELP FOR MERIT BADGE WORK:**

All Scouts can receive extra help for Merit Badges during the scheduled open areas at 7 PM Tuesday through Thursday evenings. Our staff will try to inform Scoutmasters in any of their Scouts are having trouble completing the required work. Scoutmasters should check their Scouts to make sure camp work is being completed.

### **BLUE CARDS:**

Camp Hinds uses a camp facsimile of the blue cards to record all work done in camp. Leaders will be able to pick up copies of the Camp Hinds Merit Badge Sheets for their youth Friday afternoon. *If you have missing paperwork, please contact the camp office to receive a new copy. Please try to contact us before August 15<sup>th</sup>.*



## **SPECIAL PROGRAM AND ADVANCEMENT OPPORTUNITIES**

### **DAILY THEMES**



#### **Monday- Baden Powell Day:**

On Mondays we pay homage to man who started it all and the World Wide Scouting Movement. This is the day to wear any hats, t-shirts or patches with Baden Powell's image or name or apparel from International Scouting events or Scouting Events or Camps from outside the country.



#### **Tuesday- Centennial Day:**

Today we celebrate the 100<sup>th</sup> Anniversary of Scouting. Come join us for Scouts and Scouters are encouraged to come to retreat and dinner dressed either in vintage uniform parts or "civilian" attire that would have been worn in the early 1900s.



#### **Wednesday-William D Boyce Day**

Learn about how Scouting came to America as we celebrate our own National Scouting Movement. Today is the day to Wear Scouting apparel from across the country outside Maine or National Scouting Events or National High Adventure Bases.

#### **Thursday- Order of the Arrow:**

The Order of the Arrow is an organization of honor campers. We want to honor all members by encouraging them to wear their sash to retreat and any other appropriate attire through out the day.



#### **Friday –Scouting in Maine Day AND Camp Wide Event**

Learn about the history of Scouting and Scouting opportunities in your own back yard. Feel free to wear Scouting apparel from Maine!

Prepare to have Fun in what will be a fast-paced, camp wide event for you and your troop. This year's camp wide event will be based on early Scouting Activities Information regarding the types of activities, afternoon schedule, and much more will be revealed at the SPL meetings throughout the week.

## **ADVANCEMENT PROGRAMS**

### **BSA LIFEGUARD:**

BSA Lifeguard is a three-year certification recognized in most states, including Maine, for those wishing to lifeguard at public beaches and camps. It is roughly equivalent to the Red Cross Senior Lifesaving Program. The BSA also recommends that a BSA Lifeguard be present for all troops of packs engaging in aquatics activities.

**Camp Hinds will be offering the BSA Lifeguard program during Weeks 2, 4, and 6 of the 2007 camping season.**

This is an intensive program that will run all week and will involve the candidate for most of each day during the course. The prerequisites for a BSA Lifeguard is that they are 13+ years old and require Swimming, Rowing, Canoeing, Lifesaving, and First Aid Merit Badges. Adults wanting to become BSA Lifeguards must contact the Camp Hinds Administration for approval. Available class space will be given to Scouts first, then adults. *Adults participating in the class will be charged the extra leader fee, as they are not available to provide troop leadership while enrolled in the course.*

**In order for your BSA Lifeguard Certification to be valid, you must hold a current CPR certification.** *\*The CPR class offered during camp is as a REVIEW for the candidates, but will not qualify as a full CPR certification\**

### **SENIOR SCOUT ACTIVITIES:**

Camp Hinds offers special afternoon activities for our older scouts. Older boys can sign-up for these activities in place of attending troop rotations. Older boys can choose to try their hand at COPE, water skiing, mountain biking, Cinematography MB, and much more! ***Sign-ups will take place on Sunday Evenings after the Waterfront Orientation and is open to Scouts 14 years or older.*** More information on the available activities is outlined in this guide.

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### **COPE PROGRAM:**

Our “Challenging Outdoor Physical Experience” program is designed to challenge our older Scouts both mentally and physically. It is a program based upon the values of teamwork and “challenge by choice” – no one is forced to do a task, if they do not wish to undertake the challenge presented. ***The class will take a week to complete, all afternoon, every afternoon – from 2:15 PM to 4:45 PM. COPE is open to Scouts 14 years or older, and spaced is limited due to equipment availability.*** The program will consist of teambuilding activities on the ground, the low course (elements 6 ft. in height), and the high course (elements 20 ft. in height). Interested Scouts may sign-up by circling the COPE option on the Advancement Registration form.

### **TRAIL TO EAGLE ADVANCEMENT WEEK:**

**Our popular Trail to Eagle week will be offered during Weeks 1 this summer! This program is only open to Scouts 13 + year old, and a minimum of 1<sup>st</sup> Class Rank.** Trail to Eagle Scouts will select from Eagle required merit badges in this intensive program. ***Most of these merit badges do have prerequisite work to be done prior to camp.*** Trail to Eagle Scouts will also participate in a daily Leadership Seminar – learning communication, teamwork, and leadership skills. The seminars will also include a service hour to camp in order to put their lessons to practical use. Scouts not attending with their troop during the week will be assigned to a Trail to Eagle Provisional Troop. *Prior arrangements with regards to having*

*Scouts stay in specific troops need to be arranged with the Camp Administration prior to the Scouts arrival in camp.*

## **AWARDS AND ACTIVITIES**

### **WATERFRONT ORIENTATION:**

A brief, but mandatory waterfront orientation for all Scouts and Leaders will be held at the waterfront directly after dinner on Sunday. *Everyone in camp must attend.*

### **TREK ON SAFLEY TRAINING:**

Trek on Safely is the Boy Scouts training for adult leaders on how to perform safe High Adventure activities with their units. The training takes 30 to 45 minutes and will be offered Wednesday nights for all interested leaders.

### **SAFETY AFLOAT AND SAFE SWIM DEFENSE:**

Adults are encouraged to attend this important aquatics training on Monday, 11:30 AM, at the waterfront. For troops wanting to do aquatics based activities, this is the training that BSA requires you to have. *No swimming is involved.*

### **COOKING DEMO:**

Scouts and Adults are welcome Tuesday evening to come by the Scoutcraft Area as our staff shows off some of the tricks of the trade when it comes to outdoor cooking.

### **MILE SWIM, BSA:**

Mile Swim, BSA is a rugged swimming challenge for all Scouts who want to test their endurance. Completion cards will be given to all who complete the challenge, and a patch can be purchased for the Scout’s swim trunks if they have the card. ***To meet this challenge, Scouts must attend ALL the mile swim sessions, Monday through Thursday, at 11:45 AM.*** Scouts can sign-up for the event on the Camp Advancement Registration Form. Adults are also welcome to meet the Challenge.



### **POLAR BEAR DIP:**

The Challenge of the Polar Bear awaits you this summer. *Every morning, Monday through Friday, at 6:45 AM on the Main Waterfront,* there is an open invitation for all troops and leaders to take the challenge for the early morning dip. *For those folks brave enough to attend ALL five mornings, the honor of being able to buy the Polar Bear Swim Trunks Patch will be theirs.* Dust the early morning sleep out of your eyes and join the waterfront staff for the mystery and majesty that is the Polar Bear Swim.

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**FREE SWIM AND OPEN BOATING:**

A free swim and boating time is available to all campers every evening after dinner Monday through Thursday. *Leaders are asked to help out with lifeguarding at the main waterfront.*

**FISHING:**

Scouts may go fishing with a buddy during open areas. A favorite spot is along the Tenny Point. Scouts may fish from rowboats only, during their troops scheduled boating time or during open boating. Fishing is not allowed off the bridge or in the swimming or boating areas. No wading allowed while fishing.

**CLIMB ON SAFELY TRAINING:**

On Monday evenings, Climb On Safely training will be held for adults up at the Climbing Tower. This training is important for any troop leaders wishing to have their youth participate in climbing activities outside of a Boy Scout camp. This training is focused on making adult leadership aware of BSA climbing policies and procedures, so that this information can be passed any qualified climbing facilitators not familiar with the BSA program.

**EVENING HELP:**

Any youth requiring extra help on a merit badge class or activity may get it in ANY area in the evenings, as long as the area is not hosting a specialty event during that time. Thursday evening is specifically set aside so that EVERY area in camp is free for scouts to get the extra help they need to finish their work.

**PATCH TRADOREE:**

On Monday nights after program areas close come on over to the Rec Hall where you can show off your collection or even do some trading.

**SONG FEST:**

On Tuesday night after program areas close come on over to the Council Ring as we share some Scouting spirit. All are welcome to lead songs (as long as they are Scout appropriate). Can you think of a song that hasn't been sung before at Camp or in a long while?

**NIGHT HIKE:**

On Thursday evening Explore Camp Hinds from a different perspective ~ after dark. Look for the Kattywumpus to leave his mark that will lead you through woods to your destination.

**MORNING FLAG RAISING:**

**(Earn the right to wear a Commemorative Patch Pin!)**

We see the Staff take down the flags at night but who puts them up in the morning? How about your? Every morning we'll be available for Patrols or Troops that would like to help raise the camp flags. This will also meets a requirement for Tenderfoot.

**BADEN POWELL AWARD:****(Earn the right to wear a Commemorative Patch Pin!)**

Every patrol in camp is eligible to work towards the Baden Powell Award. Patrols must complete all of the requirements for the award and turn the completed form into the office by noon on Friday. Patrols receiving the award will be recognized at the Friday night campfire.

**PAUL BUNYAN AWARD, TOTIN' CHIT, & FIREMAN CHIT:**

All three of these awards are available to earn, as individuals or as a patrol activity. Sign up for these events with the Program Director in the Camp Office. Classes are usually held in the evening at the Scoutcraft area.

**NIGHT ON SCOUT ISLAND:**

Pine Tree Council now owns an Island on Little Sebago Lake just minutes from Camp Hinds! Scouts from your Patrol or Troop can sign up to spend the night on the island. Availability is extremely limited. Please see and fill out the sign-up sheet at the back of the Leaders' Guide in order to learn more about this opportunity and to sign-up in advance.

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**LEAVE NO TRACE:**

LNT is the Boy Scouts of America's training on how to perform successful low-impact camping excursions. The training takes 30-45 minutes and will be offered Thursday night for all interested campers and leaders.

**HONOR CAMPER AWARD:**

The Scouts of each troop should vote for the Scouts that they feel best lived up to the Scout Oath and Scout Law during their week at camp.

**WORLD CONSERVATION AWARD:**

Scouts can earn the World Conservation Award by completing the following Merit Badges: Environmental Science, Soil & Water Conservation OR Fish & Wildlife Management, and Citizenship in the World.

**SPORTS ACTIVITIES:**

Volleyball, water volleyball, soccer, basketball, baseball, and much more are available for your troop to participate in during their week at camp. Your troop needs to sign-up with the Program Director to reserve a spot and equipment. For added fun, challenge another troop and show your Scout Spirit.

**AFTERNOON PROGRAMING:****AFTERNOON ACTIVITES INFORMATION –**

The Afternoon Activities part of our program here at Camp Hinds accomplishes many things –

- Provides incentive for a unit to do activities together, as a group
- Provides an environment that fosters teamwork and leadership skill development
- Prevents scouts from becoming too idle in the afternoons
- Provides unit leaders and camp staff the ability to track where and what the scouts in camp are doing for the afternoon – for safety and security
- Encourages physical fitness through out the day
- Provides all scouts with the opportunity plan their week at camp, as well as sample those areas of camp they have the most interest in.

In order to do this we have designed a program that allows each unit to pick and choose those activities they wish to participate in during their stay at camp. The only stipulations are that the units do the following –

1. Fill all of their afternoon slots with an activity of some kind from our many selections.
2. Select each offering only once. (EX: you can't take Rifle Shooting twice as a unit)
3. If you pick an activity, make sure all your scouts can participate in that activity. (EX: Selecting boating when you have a batch of Novices in your unit would be a poor choice)

Selecting your unit's afternoon activities is easy. Each unit has 12 activity periods to fill up during their stay at camp – 3 on Monday – Thursday afternoon, each period being 50 minutes in length (Friday has none, since we perform our Camp Wide Event during the afternoon). Each of our many activities below have a "time cost" associated with them. Every time you select an activity you reduce the number of activity periods you have left to draw from. For example – if you choose to hike Rattlesnake Mountain, that costs 3 activity periods, you now have 9 periods to fill for the rest of the week. Once you have filled all your periods up, you are done.

The Program Director will assign what days you do specific activities on, so as not stretch our program staff too thin on specific days. They also many recommend you change a selection if your unit is not capable of performing the activity you selected (not enough leaders for the Rattlesnake hike, too many novices in your group to do a boating trip, etc.).

Below is a list of all the afternoon activities offered at Camp Hinds in 2007 and their cost in periods. Discuss these options with your youth, fill out the form in the back of the Leader's Guide and turn it into the Program Director at the Unit Leader meeting at 1pm pm at the Tabor Retreat, at Camp Hinds, on the Sunday of the week your unit will be staying at Camp Hinds.

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### **IMPORTANT REMINDERS -**

**THE BUDDY SYSTEM IS TO BE USED BY ALL SCOUTS AT ALL TIMES WHILE AT CAMP.**

**PROPER ADULT LEADERSHIP IS REQUIRED AT ALL AFTERNOON ACTIVITIES! At least 2 adult leaders must be with your group.**

### **AFTERNOON ACTIVITY SELECTIONS:**

#### CPR Practical (Costs 1 period) –

A 50-minute lesson on the basics of CPR. THIS IS NOT A CERTIFICATION COURSE; this class simply satisfies the requirement for those merit badges needing practical experience in CPR to complete (Swimming, Lifesaving, First Aid, and Emergency Preparedness).

#### Fire Building (Cost 1 period) –

For the Pyromaniac in all of us, this activity is designed to give units hand-on experience building and lighting different fires under different conditions (matchless, wet wood, etc.).



#### Spy Mapping (Cost 1 Period)

#### **(Earn the right to wear a Commemorative Patch Pin!)**

Baden Powell as a British Spy posed as a Nature Artist, but really used his drawings of butterflies and other nature scenes as maps with secret information in disguise. Learn how this was done and try it yourself!



#### Patrol Flags (Cost 1 period) –

Encourage Scout spirit and build a sense of pride in your patrol by making your own patrol flag. We'll bring the supplies; you bring your ideas and some creativity.

#### Rifle Shooting (Cost 1 period) –

Wander up to the Rifle Range and squeeze off a few rounds with the staff.

#### Archery Shooting (Cost 1 period) –

Robin Hood watch out, here come the Scouts! Take a period and test your skill with the bow and arrow.

#### Boating (Cost 1 period) –

If you have a unit full of swimmers, take a period and enjoy boating on Panther Pond in a canoe or rowboat.

#### Main Beach (Cost 1 periods) –

Play some water polo, do some snorkeling or practice your swimming. The unit will be expected to use members as lifeguards (who need not be trained nor do they need to be an adult for this activity).

#### West Beach (Cost 1 period) –

Play some water volleyball or just cool off. The unit will be expected to use members as lifeguards (who need not be trained nor do they need to be an adult for this activity).



#### History Hike (Cost 1 period) –

**(Earn the right to wear a Commemorative Patch Pin!)** Take a walk around Camp Hinds and hear the history about the campsites, buildings, people, and events that have helped make this place so special for over 78 years.

#### Rattlesnake Hike (Cost 3 periods) –

Take the afternoon and hike up Rattlesnake Mountain and enjoy the wonderful views. The perfect "high adventure" activity for the younger scouts. The unit will be expected to provide the proper leadership. Maps of the trails will be provided by camp.

#### Tenny River Run (Cost 3 periods) -

Take the afternoon and paddle your way down the Tenny River to Crescent Lake. The perfect "high adventure" activity for a troop of mostly older boys. The unit will be expected to provide the proper leadership for this trip, including one with Safe Swim Defense and Safety Afloat Training. All participants must be Swimmers.

#### Initiative Games (Cost 1 period) –

Take a period and participate in some activities that will help your unit work together and bond as a team.

Athletics (Cost 2 periods) –

Take over the volleyball field, basketball court, or baseball diamond at the end of the road. Sign up with another unit at the same time and enjoy a little friendly competition.



Tracking and Trailing (Cost 1 period) -

Learn how to identify the signs left in nature that point to what creatures (animal or people) have been where you're standing, and where they went.

Swamp Romp (Cost 2 periods) –

Not for the faint at heart. Take a period and romp in the Hinds swamp. A great way to see nature up close and personal.

Geocaching Course (Cost 2 periods)

Learn to take the next step in orientation. Using GPS devices to navigate our course, and meet other challenges along the way.



Service Project (Cost 2 periods) –

(Earn the right to wear the Patch and a Commemorative Patch Pin!) Spend some time helping Camp Hinds improve for scouts who will visit us in the future, as well as earn valuable service project time towards rank advancement.

Troop Time (Cost 1 or more periods)

Spend some time working on troop programming in your site or take a hike on our trail system.

## COUNSELOR IN TRAINING PROGRAM:

Camp Hinds offers a program for interested Scouts that will introduce them to life at camp as a staff member. *The course encompasses 3 weeks of the summer, and requires the candidates to work and live at Camp Hinds for the entire span of this time.* Scouts completing this program will gain valuable on the job training in the program areas of camp, practical experience in leadership, communication, teaching, campfire etiquette, basic counseling, decision-making, and teamwork skills.

While taking the program, Scouts will be able to earn Merit Badges, as well as visiting many areas of camp and experiencing some of our Older Boy at team building activities. Scouts who complete this program will be eligible for staff positions the year following their CIT experience, and those Scouts interested in working on staff who have experience in camp, will usually be hired before those with out experience in camp.

**Camp Hinds will be running 2 sessions of CIT Training in 2007 – Weeks 2 to 4, and Weeks 5 to 7.** Scouts will need to live and work at camp, with weekends off, for all 3 weeks. Scouts who wish to participate need to be 15 years old as of July 1, 2007, and must fill out and mail in a Camp Hinds Staff Application – available from the Pine Tree Council Portland office. All Scouts who apply will be contacted by the Camp Hinds Administration for an

interview in order to be selected to participate in the program.

**For those Scouts who are accepted, cost is \$200 for all 3 weeks** with the understanding that if the Scout completes the program this year, and is hired on Camp Hinds staff the following year will have a starting salary bonus of one year's employment– effectively making the training free for those Scouts.

This program is a wonderful experience for all Older Scouts, regardless of whether or not they wish to be on camp staff. The social interaction and friendships that a Scout will make as a result of this course, alone are a priceless opportunity for personal growth.

**PLEASE TRY TO HAVE APPLICATIONS FOR THE COUNSELOR-IN-TRAINING PROGRAM INTO PINE TREE COUNCIL BY MARCH 1<sup>ST</sup>, 2007. LATE APPLICATIONS WILL BE CONSIDERED BUT THE PROGRAM MAYBE FULL!**



### **Duty to God:**

A non-denominational service is held every Tuesday evening, after the meal, in camp at the Council Ring. All scouts and leaders are encouraged to attend. For those scouts and troops not attending, there will be a “period of silence” though out the entire camp. Scouts and leaders need to remain QUIET, wherever they choose to meditate, and there will be NO CAMP PROGRAM RUNNING during Duty to God services.

## **Camp Hinds 2007 Older Boy Activities**

Camp Hinds offers optional program activities for older Scouts (age 14 and over, except for Radio Merit and Aviation Merit Badges which is for 3<sup>rd</sup> Year Campers and Above) for those who have been to camp for several years. *These activities take place Monday through Thursday afternoons starting at 2:15 PM.*

Scouts may choose to participate in the Older Scout program or attend troop rotations with their Troop. ***Sign ups for the Older Scout Activities will be on Sunday evenings following the waterfront orientation.***

**Some classes will have requirements or limitations based on the skill level needed or amount of equipment available.**

### **WATER SKIING:**

Come enjoy the water of Panther Pond. There are two sessions offered daily to allow as many Scouts as possible the opportunity to try skiing.

**Maximum number of 6 per session. Must have the Swimming MB. Space is limited.**

### **SHOTGUN SHOOTING:**

John Wayne was pretty handy with a “shooting iron” – how are you at it? Test your skills at our Shotgun range, partner!

**Session held on Thursday.**

**Enrollment is Limited to 12 Scouts.**

### **SNORKELING, BSA:**

Learn the basic skills of snorkeling. Successful completion of the class will result in the earning of the BSA Snorkeling Swim Suit Patch. Bring your own snorkels and fins if possible.

**Patches can be purchased at the Trading Post.**

**Sessions will be offered Monday through Thursday. Must have Swimming MB.**

### **BLACK POWDER:**

Learn how the pioneers used their muzzle loading rifles for hunting and protection!

Try your hand at this old technique!

**Monday evenings at the Rifle Range!**

**Limited enrollment.**

### **MOUNTAIN BIKING:**

Ride the camp trail on our new LL Bean mountain bikes! Course covers hills and trails.

**Sessions held Monday through Thursday.**

**Enrollment is limited by availability of bikes. Must wear helmets and Safety Goggles! (Helmets & Goggles are provided)**

RADIO MERIT BADGE: 3<sup>RD</sup> YEAR CAMPERS AND ABOVE ALLOWED

**Learn about the magic of radio – including the science behind its use, professions, and it’s impact on our world.**

Two double sessions each week.

Session 1 meets Monday & Tuesday.

Session 2 meets Wednesday & Thursday.

Sign Up for this Merit Badge is with the rest of the Older Boy Activities sign up, after dinner on Sunday Night.

AVIATION MERIT BADGE: 3<sup>RD</sup> YEAR CAMPERS AND ABOVE ALLOWED

Learn how man has used forces of nature to his advantage in order to fly. You learn about how airplanes are designed and what makes them get off the ground as well as how things work in the aviation industry.

**Two double sessions each week.**

**Session 1 meets Monday & Tuesday.**

**Session 2 meets Wednesday & Thursday.**

Sign Up for this Merit Badge is with the rest of the Older Boy Activities sign up, after dinner on Sunday Night.

### **CANOE SAILING:**

Invented by John MacGregor of Scotland in the 1860s, canoe sailing is one of the best kept secrets of water sports. Come learn how to rig a sailboat and give canoe sailing a try on Panther Pond.

**Sessions offered Wednesday and Thursday.**

**Classes are limited by the availability of sailboats.**

**Must have Swimming MB**

### **TOMAHAWK THROWING:**

Bury the hatchet...in the target! Learn this old technique brought back from the frontier. **Sessions will be offered Monday through Thursday.**

### **GRAPHIC ARTS MERIT BADGE**

Come on out to the Tech Center after Dinner and learn how electronic and printed images are developed. Come up with some of your own designs!

**Two double sessions each week, after dinner.**

**Session 1 meets Monday & Tuesday.**

**Session 2 meets Wednesday & Thursday.**

# Brownsea Island- 2007

## Basic Scout Skills

Please remember that all requirements passed at Camp Hinds for rank, need to be signed off in the Scout's book by a scout leader from the troop. The camp records only prove that the boy completed the skills to the satisfaction of the counselor - it is the choice of the leader whether or not they honor the counselor's judgment or test the boy's skills to their own satisfaction.

Every trail begins somewhere, and for first year scouts it begins in our First Year Scout program – The Brown Sea Island Program. This program is designed with three things in mind – flexibility, a chance to cover those skills hard to do in a weekly troop meeting, and to make learning the basics fun!



Each skill set is offered only one period – together covering over 85% of the Tenderfoot to First class rank requirements. You sign up for these classes as you would for a merit badge class – on the camp advancement form. The idea is that a new scout has one of three choices to make –

1. **Take three of the four skill classes in the morning (and no merit badges – except evening ones), and get really close to First Class Rank by the end of the week.**
2. **Take two skill classes and one merit badge class.**
3. **Take one skill class (usually one that has skills not taught at your normal scout meeting during the year) and two merit badge classes.**

All three options are good, depending on what the Scout needs for advancement. A scout can get what they need for rank advancement finished, while at the same time not repeating what was covered during the year in their local troop meetings.

Brown Sea Island also offers two other classes, every night in the Brown Sea Island area, open to all Scouts – **Fireman Chit and Totin' Chit**. These classes are simply show up in the evening and participate in the class – no sign up needed.

The Waterfront are also offers a first year program – our **BSI Swimming Skills**, designed to help the scouts get all of their aquatic requirements for rank completed. A formal class is offered once in the

morning, and informal classes can be offered by request.

Brown Sea Island gives the younger scouts a chance to get ahead on rank advancement under the guidance of older scouts – folks who have been where the newer scout is currently at, and want to help them towards the rank of Eagle Scout.

National BSA has proven that a scout that reaches the First Class rank with in their first year in the scout program is more likely to stay in the program. Camp Hinds and the Brown Sea Island staff are dedicated to helping make this statistic a reality for all our new scouts.

The skill sets offered are as follows –

1. **BSI Map & Compass** –  
How a compass works, orienting a map, map symbols, rules of safe hiking, buddy system, 5 mile hike, how to find directions – day or night – w/o a compass, Measuring height & distance, ID 10 Animals, ID 10 plans, and a 1 mile orienteering course.
2. **BSI Ropes Course** –  
How to tie – square knot, two ½ hitches, tautline hitch, bowline, timber hitch, and clove hitch, how to do a square, diagonal, and sheer lashing, make a camp gadget, coiling & throwing a rope, whipping and fusing.
3. **BSI First Aid** –  
Simple cuts & scratches, 1<sup>st</sup> – 3<sup>rd</sup> degree burns, bites & stings, nosebleed, frostbite/sunburn, ID Poisonous plants & treat, puncture wounds, obj. in the eye, heat exhaustion, shock, dehydration, hypothermia, hyperthermia, hyperventilation, sprained ankle, head –arm-collarbone bandage, stopped breathing, serious bleeding, poisoning, transport of conscious and unconscious person, personal 1<sup>st</sup> aid kits, and Heimlich maneuver.
4. **BSI Swimming** –  
Breast, crawl, side, and back strokes, Safe Swim Defense, Safety Afloat, reach and throw rescues, and line and tender rescue.

**(A Scout needs to pass these skills before taking 1<sup>st</sup> Aid Merit Badge)**

**(A scout needs to pass these skills before taking Swimming Merit Badge)**

See you all at Brownsea Island

# P.T.C. High Adventure Treks at Hinds ~ 2007 *Basic Information for Patrols & Crews*

*Older Scouts – Are you looking for something different this summer?*

## **2007 Hinds High Adventure DATES & PROGRAMS:**

7/8 – 7/13 WEEK 2  
7/15 – 7/20 WEEK 3  
7/22 – 7/27 WEEK 4  
7/29 – 8/3 WEEK 5  
8/5 – 8/10 WEEK 6

*Are you ready to break away from your troops  
traditional week at a camp?*

*Do you have what it  
takes to Trek!!!!*

*The P.T.C. High Adventure Base will operate out of the  
Training Center and run simultaneously with mutual support  
of the Camp Hinds resident camp so that troops can bring  
their Scouts and have an age appropriate progressive program  
for all!*

*Treks available:*

*Survivor Island / Sea Kayaking  
Trek or  
50 Miler Wilderness Canoe Trek*

*Other Trek Options:*

*“Design your own Trek”*

*Groups do have the option of designing their own trek with their adult leaders and High Adventure Guide.*

*Take one of the featured treks and add elements to it to fit your group’s personality and needs! Options include a day of rock climbing, whitewater rafting, and backpacking! An additional fee may apply based on the options chosen.*

**All High adventure programs are reserved for patrols or Crews. If you have individual Scouts wanting to trek, please contact Pine Tree Council to see if there are openings!**

**A High Adventure Guide with more information will be available once a trek is reserved! Basic crew equipment is provided for all treks.**

*Trek Staff ~ All treks will be led by two adult experienced trek leaders trained at B.S.A. National Camping School and with State of Maine trek leader guidelines. As safety is our first concern, all trek leaders will have CPR and First Aid certifications!*

## **2007 H.A. TREK FEES:**

**\$300.00 per week for Pine Tree Scouts  
\$330.00 per week for Out of Council  
Scouts**

*For 6 paid participants ~ 2 Adult  
Leader Free  
For 9 paid participants ~ 3 Adult  
Leaders Free*

**Discounts- EARLY BIRD – Deduct \$20.00 from fee ~ if paid in full by June, 1, 2007**

**High Adventure Sign-ups will be taken on a first come ~ first serve  
Basis with a \$250 group deposit down.**

**Groups are encouraged to make reservations by May 1, 2007 to ensure your space!**

## *Hind's High Adventure Trek Information*

Camp William Hinds has been serving Scouts with outstanding resident camp programs for over 80 years! Again in 2007, the High Adventure programs will operate from Camp Hinds so that we may continue to serve Scouts the best way possible! A High Adventure program for Venture & Boy Scouts 14 years and older to challenge them! Programs designed around Maine's great lakes, rivers, coastline and mountains!

***The P.T.C. High Adventure Base will operate out of the Training Center and run simultaneously with mutual support of the Camp Hinds resident camp so that troops can bring their Scouts and have a progressive program for all!***

***The high adventure patrols will check in on Sunday and meet their trek leaders! After med & swim checks, it's off to prepare for your trek! Treks will leave out of the Training Center on Monday and return on Friday afternoon in time for the Camp Hinds closing campfire with their parents!***

### Age & Prerequisites ~

- Age 14 or older
- Good physical shape and trek conditioning at least 30 days in advance
- Water treks require participants to easily pass the B.S.A. swimmers test
- Some treks may require merit badges or equivalent skills as prerequisites
- Leader's recommendation on skill level and maturity
- Class 3 Medical Forms are required (Needs a doctor's physical within 12 months of trek)

### Trek Advancement ~

***While treks aren't designed for specific advancement, each program will meet some merit badge requirements or Ranger Award and more! Advancement sheets will be given out to participants at the end of the treks!***

### To Register for a Trek ~

Patrols or Crews - Use the Trek Patrol / Crew Sign-up form! Send in a \$250 group deposit. Recommended to reserve by May 1, 2007 to ensure your trek!

### **Group Size~ for Patrols or Crews attending as a group**

#### **6 - 11 participants (youth & adult)**

Minimum of 1 adult with all groups. A PTC Trek Guide will be assigned to your trek.

Per National BSA standards, Venture Crews with female participants must supply one adult female leader.

Female participants must have equivalent skills for pre-requisites!



## P.T.C. High Adventure 2007 Highlights & Program Descriptions

All High Adventure Programs will offer:

- Leave No Trace
- GPS Navigation Skills
- Challenge and Team Building Elements
- Map & Compass Skills
- Conservation Projects
- First Aid Skills
- Wilderness Camping
- Merit Badge or Ranger Award Advancements

### **50 Miler Wilderness Canoe Trek**

**Canoe for 5 days in the Maine wilderness and earn your 50 Miler! Participants will leave camp on Monday for the beginning of their adventure of five days of canoeing on the Moose River with eagles, moose and loons as your companions! A couple of short hikes to a magnificent waterfall and up Sally Mountain to enjoy the scenic views of the Moose River Alley are part of the fun! Evenings will be spent at established campsites with your crew leaders! Return to camp on Friday afternoon to join in the closing campfire! Earn your Fifty Miler award while enjoying a great adventure! Must have earned Swimming and Canoeing MB's or equivalent skills for Ventures.**

### **Survivor Island / Sea Kayaking Trek**

***Your adventure begins as a planned day of sea kayaking which turns to a mock disaster of being left adrift on a deserted island with little to survive on for the week! Learn how to exist without the modern conveniences known to man! Join our tribe and learn edible food and wilderness survival skills or don't survive! Come***

back at the end of the week as an Island Survivor with the skills and knowledge to live on your own!

An experienced BSA Trek Leader will lead your trek! Instruction at camp includes basic kayaking instruction and safety training, from there this program will find you paddling down the Shepscot River to stay on Beal's Island! Enjoy your days filled with survival techniques and day trips perfecting your skills and learning about aquatic life, kayaking alongside a seal, enjoy meals from the sea, explore Maine's rugged coast 'til your return to camp on Friday. Must be a strong swimmer! Some kayaking experience helpful!

### **"Design your own Trek"**

**Groups do have the option of designing their own trek with advise from their adult leaders and High Adventure Guide. Take one of the featured treks and add elements to it to fit your group's personality and needs! Options include a day of rock climbing, whitewater rafting, and backpacking! An additional fee may apply based on the options chosen.**

